



Ice Hockey Federation of Israel (IHFI)

ההתאחדות הישראלית להוקי קרח

League Championship By-Laws

2026-27 Playing Season

23.8.2026

ihfi.co.il/regulations



23.8.2026

What's New for the 2026-27 Season

Summary of the key changes to the league by-laws

- **Sabbath-Observant Teams:** An updated, more balanced policy was set for scheduling games for Sabbath-observant teams (Section 7).
- **Back-up Coaches:** Every club/team must appoint a backup or assistant coach/instructor to substitute if the head coach is absent. Absence of the head coach is not grounds for game cancellation (Section 8).
- **Goalie Pool:** Every team must register its own goalie; the goalie pool serves only as an emergency backup, limited to 4 uses per season (Section 10).
- **Appeal Fee:** Club/team appeals now require a NIS 250 administrative fee, refunded if the appeal is accepted (Section 18).
- **Playoff Rink:** In the adult and masters leagues, playoff games will be played on a regulation-size rink only (Section 19).
- **Playoff Overtime:** Playoff overtime has changed from 3-on-3 to 5-on-5; in the gold medal game/series, additional overtime will be played 5-on-5 sudden death until a winner is decided (Section 27).
- **Player Safety Department:** A neutral department will be established to enforce player safety and supplementary discipline (Section 36).
- **Neck Guard Policy:** Neck guards are mandatory for all players under 18. Starting in 2027-28, neck guards will be mandatory for all players in accordance with IIHF Rule 9.12 (Section 39).
- **Revised list of fines:** These fines will be enforced for serious team or club violations of the by-laws, for example, abuse of officials (Section 43).
- **Online Publication:** The final text of the 2026-27 by-laws will be published on the official website, at ihfi.co.il/regulations, together with a running changelog for every update - to increase transparency with the clubs.





23.8.2026

Table of Contents

Section	Name	Page
1	Eligibility to Participate in Games	1
2	Periods	1
3	Registration of Teams for League Games	1
4	Change of Club Name and Merger of Clubs/Teams	3
5	Dissolution of Merged Clubs/Teams	3
6	Representation of Teams to the Federation	4
7	Sabbath-Observant Teams	4
8	Team Officials	5
9	Players and Goalies	6
10	Goalies	8
11	Player Card	9
12	Registering Players During the Season, Transfers and Loans of Players	10
13	Registration of Foreign Players and Israeli Players Playing Abroad	11
14	Players Under Quarantine	11
15	Cancellation of Quarantines	12
16	Officials and Authorities	13
17	Appeals of Game Results and Statistics	15
18	Appeals of Decisions of the League Committee, the League Administration, and the Results and Statistics Coordinator	15
19	Definition of Home Rink	16
20	Team Assignment	17
21	Team Rankings	17
22	League Age Groups	17
23	Mixed Leagues	17
24	Rink Size and Number of Players	18
25	Minimum Number of Games and Game Time	18
26	Game Schedule	18
27	Game Time	19
28	Scoring	20
29	Rankings	20



Ice Hockey Federation of Israel (IHFI)

ההתאחדות הישראלית להוקי קרח



23.8.2026

30	Awards and Titles	21
31	Team Participation in the European Championship (Continental Cup)	22
32	Lateness and Failure to Appear for a Game	22
33	Technical Loss	23
34	Removal of a Team from the League	24
35	Removal of an Official, Player, or Fan from the Rink	25
36	Player Safety Department and Supplementary Discipline	26
37	Submission of Lineups	27
38	Taking the Bench, Pre-Game Warm-Up, and Opening Ceremony	27
39	Uniforms and Protective Equipment	28
40	Playing Rules	28
41	Responsibility Toward Game Management Staff	29
42	Broadcasting and Filming Rights for League Games	29
43	Fines	30
44	Arbitration	31

1. Eligibility to Participate in Games

- a. Any team affiliated with the Israel Ice Hockey Federation (hereinafter: "the Federation"), or belonging to a club lawfully affiliated with the Federation, is eligible to take part in games organized by or under the auspices of the Federation, provided it complies with the registration requirements set out below.
- b. A team that did not participate in the past season may register for the league, provided it satisfies Section 1(a) and meets the registration requirements set out below.

2. Periods

- a. In each league, the season is divided into six periods: (1) the off-season period, (2) the registration period, (3) the late registration period, (4) the initial round-robin period, (5) the home-and-home stage period, (6) the playoff period.
- b. The off-season period – shall officially open after the final game of that league and shall end when the registration period opens.
- c. The registration period – shall officially open upon publication of the registration document for the new season by the League Administration, and shall end on the date specified therein.
- d. The late registration period – shall officially open at the end of the registration period, as specified in the document published by the League Administration, and shall end on the date specified therein.
- e. The initial round-robin period – in accordance with the guidelines of the Ministry of Culture and Sport, an initial round shall be held among all teams in every league. The period shall officially open with the first game of the round in that league, and shall end when the first game of the home-and-home stage or the playoffs in that league begins.
- f. The second round/home-and-home stage period – shall officially open with the first game of this stage in that league, and shall end when the first playoff game in that league begins.
- g. If a given league holds more than two rounds, or does not hold a home-and-home stage, the initial round-robin period shall be defined as including all rounds except the last, which shall be defined as the home-and-home stage.
- h. The playoff period – shall officially open with the first playoff game in that league, and shall end after the last playoff game in it.
- i. The transfer period – shall open at the end of the initial round-robin period in each league, and shall close when the second round/home-and-home/playoff stage begins; thereafter, transfers between teams shall not be permitted.

3. Registration of Teams for League Games

- a. The League Administration shall publish, during the off-season period and no later than four weeks before the league's opening date, a document containing all information regarding league registration: (1) the main changes to the league by-laws, (2) the



23.8.2026

manner and timing of team registration, and (3) the manner and timing of player registration.

- b. In order to register for that season, the club/team must pay a registration fee in the amount set from time to time by the Federation's management; registration of a team that has not paid the registration fee will not be approved.
- c. A club/team may register for that season only if it has settled all its financial debts to the Federation and/or to any club and/or to any team, in accordance with the decision of the Federation's institutions.
- d. The League Administration shall send an email to every club/team that participated in the past season and did not submit a registration form and/or did not settle its financial debts, notifying it that it has not registered during the registration period. A team that receives such notice may register during the late registration period, provided it pays a late registration fee in the amount set from time to time by the Federation's management.
- e. In order to register for that season, the club/team must register a certified ice hockey coach for its teams in the adult and masters leagues, and a certified instructor or coach for its teams in the kids, youth, and junior leagues. The coach/instructor registration must be accompanied by an ice hockey certification and an identifying document.
- f. A team that has not renewed its registration shall be removed from the league's games, and the team's players shall be entitled to register with another team.
- g. (1) Every team must insure the athletes registered with it for the cases specified in Section 2 of the Sports Regulations (Insurance), 5755-1994. (2) Every team seeking to register for league games must provide the Federation with confirmation that it is insured as stated in sub-clause (1).
- h. Every team seeking to register for league games must provide the Federation with an insurance arrangement form, as well as an undertaking to indemnify the Federation as detailed in the team registration form.
- i. Every team seeking to register for the league must register at least twelve (12) base-age-group players on its roster in that league. Definition: base-age-group players – players in the base age groups defined by the Federation for that league, who are not registered as such with another team and who hold an Israeli ID.
- j. Every team seeking to register for league games must provide the Federation with declaration forms confirming that the medical examinations required under the Sports Regulations (Medical Examination), 5756-1998, have been performed, in the form determined by the Federation.



23.8.2026

- k. After the registration period, the League Administration shall update all teams on the number of teams registered in each league, the affiliation of teams with clubs, and whether the number of teams is sufficient for budget eligibility.
- l. A team registered in a league that does not have enough teams for budget eligibility may change its registration to another league or cancel its registration.
- m. For the avoidance of doubt, if the league in which a team registered has enough teams for budget eligibility, teams registered in it may not change or cancel their registration.

4. Change of Club Name and Merger of Clubs/Teams

- a. Changing the name of a club/team and merging two clubs/teams shall be permitted only with the approval of the Federation's board of directors, and only during the off-season, registration, and late registration periods.
- b. Changing a club/team's name or merging clubs/teams does not exempt them from settling and honoring all their obligations and debts, or from serving any penalty from previous seasons.
- c. A merger of clubs/teams or a change of a team/club's name shall not be permitted unless all of them have settled all their financial debts to the Federation and/or to any club and/or to any team, in accordance with the decision of the Federation's institutions.
- d. A request to merge teams shall not be approved unless the merging teams/clubs have undertaken, to the satisfaction of the Federation's legal counsel, that the merged team will bear the full obligations of the merging teams/clubs, including debts to players, coaches, tax authorities, and the Federation.
- e. Clubs/teams may merge provided they submit written consent from both clubs.
- f. Players registered with the merging clubs/teams shall automatically be registered with, and belong to, the merged club/team.
- g. A merger of clubs/teams does not require the merger of their youth teams, which may continue to operate under the frameworks that existed before the merger.
- h. If the youth teams are merged, everything stated in this chapter shall apply to them.
- i. A request to change a name and/or merge clubs/teams shall be submitted on the merger or name-change form.

5. Dissolution of Merged Clubs/Teams

- a. Dissolving a merger of clubs/teams shall be permitted only with the approval of the Federation's board of directors, and only during the off-season, registration, and late registration periods.



23.8.2026

- b. Dissolving a merger of clubs/teams does not exempt them from settling and honoring all their obligations and debts, and shall not be permitted unless all of them have settled their financial debts to the Federation and/or to any club and/or to any team, in accordance with the decision of the Federation's institutions.
- c. A request to dissolve a merger shall not be approved unless the merged teams/clubs have undertaken, to the satisfaction of the Federation's legal counsel, that the new clubs/teams will bear the full obligations of the dissolving teams/clubs, including debts to players, coaches, tax authorities, and the Federation.
- d. A club/team may dissolve a merger provided both parties agree to dissolve it and submit written consent from both clubs/teams.
- e. The authority to resolve disputes between teams/clubs seeking to dissolve a merger who have not reached agreement on the terms of dissolution rests with the Israel Sports Tribunal.

6. Representation of Teams to the Federation

- a. Every team that is a member of the Federation shall be represented before it by authorized representatives, whose names and specimen signatures shall be provided to the Federation upon the team's registration.
- b. The team's authorized representatives may sign transfer and release forms and any other official document, and their signature together with the team's stamp binds the team.
- c. Changes in signing rights for teams registered as independent nonprofit associations must be reported in writing, together with a specimen signature of the team's new authorized representative and the date on which the outgoing representative's signing right is revoked.

7. Sabbath-Observant Teams

- a. Sabbath-observant team - a team with 5 or more Sabbath-observant players registered on its roster. The League Administration shall ensure that no games are scheduled for such a team during Sabbath hours.
- b. Team that prefers not to play on the Sabbath - a team with between one and four Sabbath-observant players registered on its roster. The League Administration shall act to reduce, as far as possible, the number of its games during Sabbath hours; however, due to scheduling constraints and limited facility availability, games during Sabbath hours may be required.



23.8.2026

- c. Non-Sabbath-observant team - a team with no Sabbath-observant players on its roster. No special requirements regarding the scheduling of games outside Sabbath hours shall apply to such a team.
- d. Updating a team's classification under subsections (a)-(c) above shall be done on the team's league registration form during the registration periods, before the game schedule is distributed.
- e. A player's declaration as Sabbath-observant shall be made when the player is registered in the league system. If a team fails to update the League Administration on the number of Sabbath-observant players registered on its roster, or if the actual number of players who declared themselves Sabbath-observant does not match the classification chosen by the team, the team shall be classified according to the actual number of players who declared themselves Sabbath-observant, as set out in subsections (a)-(c) above.
- f. If a Sabbath-observant team chooses a home facility at which it is not possible to hold all of its games at times other than the Sabbath/a holiday, the games shall be scheduled at an alternate facility.

8. Team Officials

- a. A team/club may register officials authorized to be on the bench during the game, in addition to the team's coach/instructor. The officials authorized on the bench are: assistant coach, medical staff member, equipment manager, and team manager.
- b. A team in the adult and masters leagues must arrive at the game with the certified coach registered by the club/team serving as its coach on the bench during the game.
- c. A team in the kids, youth, and junior leagues must arrive at the game with the certified coach or certified instructor registered by the club/team serving as its coach on the bench during the game.
- d. If the team's coach/instructor resigns from coaching the team, the club/team may not continue participating in the league without a certified coach/instructor.
- e. A team/club may register a new certified coach/instructor during the season. The club/team must notify the League Administration of the registration of a new certified coach/instructor no later than 72 hours before a game is held, and must attach the coach's/instructor's certification to the request.
- f. In the INHL D2 adult and masters leagues, the team's coach may participate as a player during the game. If the coach functions as a player, the team shall appoint an official on behalf of the club/team, authorized to stand on the bench, who shall be in the players' bench area and shall serve as acting coach for that game.



23.8.2026

- g. A team may field a substitute certified coach/instructor registered with another club/team, if it has notified the League Administration no later than 24 hours in advance and provided the coach does not hold a position with the opposing team in that game.
- h. When teams registered under the same club play against each other, the presence of a single certified coach/instructor at the game is sufficient, provided each team has an authorized official on the bench.
- i. Every club/team must appoint a backup or assistant coach/instructor, who may take the place of the head coach/instructor if the latter is absent, becomes ill, or is unable to participate in one of the team's league games. Such absence of the head coach/instructor shall not constitute grounds for cancelling a game.

9. Players and Goalies

- a. A team may field only players who have been lawfully registered with the Federation and who hold a valid player card for the current season, in accordance with the guidelines of the League Administration.
- b. A player/goalie may not register for that season unless he has settled all his financial debts to the Federation and/or to the club to which he belongs.
- c. A player/goalie registered with a foreign federation may not register for the season until he has obtained an International Transfer to the Israel Ice Hockey Federation.
- d. For the avoidance of doubt, a player whose card was not renewed during the registration period shall not be considered a released player and shall require a transfer form.
- e. A player/goalie may be registered with the teams of only one club.
- f. A player/goalie may play for a team of another club, while simultaneously remaining an active player for the team of the original club to which he belongs, if two conditions are met: (1) the club to which the player belongs has no team in the league in which he seeks to participate; (2) the player has received approval from the club to which he belongs.
- g. Players/goalies who are old enough to qualify for the Masters league (38 and up) can register with a team in the Masters league as well as with a team in INHL D1 or D2 within the same club. However, it is not permitted to register in both INHL D1 and D2 leagues.
- h. A team may field players/goalies in playoff games, provided they participated in a minimum of 4 games before the playoffs began.



23.8.2026

- i. A team may field, in playoff games, players/goalies who did not participate in the minimum number of games defined in subsection (h), provided it presents official medical documents evidencing a medical reason (injury or ongoing illness) that prevented their participation, or that the player is a soldier in mandatory or career service, or in reserve duty (milu'im) for 100 days or more.
- j. A team that fields a player/goalie who is not eligible to play for it shall suffer a technical loss in all games in which the player participated, and a fine in the amount specified in Section 43 of these by-laws for every game in which he participated.
- k. A team may field a player/goalie only if his uniform matches the details on the player card.
- l. For the avoidance of doubt, a team that fields a player/goalie whose uniform does not match the details on the player card shall be treated the same as a team that fields a player who is not eligible to play for it.
- m. If the game secretariat determines during a game that one of the teams has fielded a player who is not eligible to play for it, the player shall not be permitted to complete the game and shall be removed from the team bench, and the team shall suffer a technical loss. The scoreboard shall be reset to 0:0, and the team shall continue playing the remainder of the game without that player as a friendly game.
- n. A team playing in a higher league may "call up" players or goalies registered with a team of the same club playing 1 league lower, as needed. For example, an INHL D2 team that is missing players can call up a player from within the same club's Junior (U16) team. Such fielding is not reciprocal - a team playing in a lower league may not "call down" a player or goalie from a team of the same club playing in a higher league. Such call-ups shall not exceed 4 times per season, unless granted an exception by the Federation's Professional Committee. This call-up mechanism does not apply to the INHL D1 league, where call-ups are not permitted.
- o. Registering players during the season shall be permitted only during the initial round and the transfer period.
- p. A player may be registered up to 24 hours before a game held Sunday through Thursday, and up to (and including) Wednesday before a game held on Friday or Saturday. Player registration is conditional on complying with the league's guidelines and sending an email to the responsible party at the League Administration on the matter.
- q. During the season, a team may not change its classification to a religiously observant team due to the addition of a religiously observant player to its roster.



23.8.2026

- r. When registering an exceptional player under the age of 18, a player participation consent form signed by one of the player's parents/guardians must be attached.
- s. Girls may be fielded in the kids, junior, and youth leagues when they are up to two years older than the boys' age group.
- t. A club/team may request to field up to 3 players whose age group is not included in the age group defined for that league. The request shall be considered by the Federation's Professional Committee if all of the following conditions are met:
 - 1. The player's skill level is suitable for that league
 - 2. The player has no possibility of participating in a club team in the league of his own age group, because the club has not registered a team in that league
 - 3. The request was submitted using the exceptional-request form for fielding a player outside the league's age threshold, at the time of the player's registration
- u. If a player receives a disciplinary penalty due to an expulsion in a game, the penalty shall apply only to the league from which he was expelled. If the player has no remaining games in that league that season, the penalty shall apply to the league in which he has remaining games. If this is his last game of the season across all frameworks, the disciplinary penalty shall be converted into a monetary penalty, such that for every game he was required to miss, he shall be fined the amount specified in Section 43 of these by-laws.

10. Goalies

- a. Every team is required to have and register its own goalie, unless granted an exception by the Federation's Professional Committee.
- b. The goalie pool mechanism is intended to provide teams with an emergency backup goalie option, in special circumstances (e.g., the rostered goalie's illness or injury, reserve duty service, and the like).
- c. Each rink is responsible for maintaining a list, that is approved by the Professional Committee, of emergency backup goalies on call, who can fill in on short notice in such circumstances, such that the rostered goalie's absence shall not be grounds for cancelling the game or incurring a technical loss.
- d. For the avoidance of doubt, the unavailability of a goalie is not a valid reason to cancel/postpone a game.
- e. Use of the goalie pool shall not exceed 4 times per season for a given team, unless granted an exception by the Federation's Professional Committee.



23.8.2026

11. Player Card

- a. Player cards shall be online and shall appear on the league's website. The player's name shall appear on the website under the roster of every team in which he is eligible to participate, and the player card shall appear as a personal page containing all of his details.
- b. The process of issuing the online player card shall have three stages:
 1. A player registering with a Federation team for the first time - registration and uploading of files shall be done online. A player who has previously played in the Federation – registration shall be carried out by the club
 2. Federation approval of the details and forms of all players
 3. The player's name appears on the team rosters and an online player card on the website
- c. When registering a player, all details and forms must be completed in accordance with the guidelines of the League Administration, including uploading a photo of the ID and a headshot photo.
- d. If the League Administration does not approve the player's registration, a notice of the required corrections shall be sent to the club/team, and the player shall appear in the team's roster only after the corrections have been made and the information resubmitted to the League Administration.
- e. The online player card shall display (among other things) the player's photo, date of birth, and jersey number.
- f. A club/team has the right to ask the Federation to view the registration details of a player from another club/team, including a photo of the ID and accompanying forms, including transfer approvals between clubs and international transfer approvals.
- g. A request to view the registration details of a player from another club/team must be sent to the Federation by email. The League Administration shall allow an official representative or a club/team coach to view the player's ID in the online database. A request to view an ID is not grounds for delaying the start of a game or disqualifying a player from participating in it.
- h. A player who participates in a league in which he is not eligible to participate due to a discrepancy between the date of birth on his ID and the date of birth shown on the player card, his age shall be determined according to the date of birth on his ID. The club/team shall bear responsibility for the discrepancy, and the club/team shall be treated the same as a team that fielded a player who is not eligible to participate for it.



23.8.2026

- i. The players approved to participate on the team roster are only the players who appear on the roster on the league's website.

12. Registering Players During the Season, Transfers and Loans of Players

- a. Transfers and loans of players shall be permitted only during the off-season period, the registration periods, and the transfer period.
- b. Registration of new players in the league shall be permitted only during the initial round-robin period and the transfer period.
- c. Up to 2 new players may be added to a team during the transfer period.
- d. Transfer means an unlimited-time move of a player from one club/team to another club/team.
- e. Loan means a move of a player from one club/team to another club/team, limited in time until the end of the current season.
- f. For the avoidance of doubt, at the start of the off-season period at the end of the season in which the player was loaned, the player shall be considered to belong to the original club/team from which he was loaned.
- g. Transfers of players shall be carried out in accordance with the Sports Law, 5748-1988, and its amendments as they appear on the Nevo website. Definition: the first half of the season – the first round of games. Definition: the second half of the season – all games after the initial round-robin.
- h. The receiving team must provide the League Administration with a transfer form including:
 - 1. The player's request to move clubs by filling out Part A of the transfer/loan form. If under the age of 18, this part shall be completed and signed by one of the player's parents or guardians.
 - 2. The club with which the player is lawfully registered shall release the player by filling out Part B of the transfer/loan form
 - 3. The club that the player wishes to join shall complete Part C of the above form and shall sign Part C via authorized signatories together with the club's stamp.
- i. The player's transfer/loan shall be legal only after the transfer has been carried out on the league's website.



23.8.2026

13. Registration of Foreign Players and Israeli Players Playing Abroad

- a. Definition of a foreign player – a player who is subject to an International Transfer as defined by the International Ice Hockey Federation (IIHF) at the time of his registration for that season, except for Israeli players who carried out an international transfer to another country and are returning to play in Israel.
- b. Registration of foreign players and Israeli players whose player card is in a foreign country shall be permitted if they have an International Transfer under the regulations of the International Ice Hockey Federation (IIHF), and they are registered with the Federation in accordance with all guidelines of the League Administration.
- c. For the avoidance of doubt, fielding an Israeli player for whom a Limited Transfer has been carried out shall be permitted only after the international player-card transfer period has ended, as it appears with the International Ice Hockey Federation (IIHF).
- d. A player playing abroad without a transfer shall be permitted to return and play in the league in Israel only after the conclusion of his season abroad. During home vacations, he may not play in the domestic league.
- e. In the U10 kids, U13 youth, and U16 junior leagues, an unlimited number of foreign players may be fielded.
- f. In the adult and masters leagues, every team may register up to 3 foreign players, provided the player has an International Transfer in accordance with the regulations of the International Ice Hockey Federation (IIHF).
- g. The cost of transferring a player over the age of 18 is NIS 3,000. This cost incorporates the handling fees of the International Ice Hockey Federation, the hockey federation from which the player is transferring, and the Israel Ice Hockey Federation.
- h. The cost of international transfers shall be updated in accordance with the cost set by the International Ice Hockey Federation (IIHF).
- i. Transferring a player under the age of 18 is free of charge.

14. Players Under Quarantine

- a. A player over the age of 17 who wishes to move from a club with which he is lawfully registered to another club, and whose club is not willing to release him, may enter quarantine, at the end of which he shall be considered a free player and may move to any club of his choosing.
- b. A player may send the Federation a quarantine entry form only during the off-season period, the registration periods, and the initial round-robin period.



23.8.2026

- c. A player's entry into quarantine shall be considered valid from the date of submission of an official quarantine entry form to the Federation, with a copy to his club.
- d. Once the form has been sent to the club as stated, the quarantine period shall last until the end of the season in which the player entered quarantine.
- e. Upon receipt of a quarantine entry request, the player's online player card shall be removed from the team roster and shall not appear on the league's website.
- f. A player on whom a disciplinary penalty was imposed by his club's disciplinary committee before he sent the form to his club, shall have his quarantine period considered to begin from the day on which he finished serving the penalty imposed on him by his club.
- g. A player who sent his club a quarantine entry form as stated above, and who had a disciplinary penalty imposed on him before sending the form, and/or a player against whom a disciplinary hearing was pending at the time the form was sent - his quarantine period shall be considered to begin at the end of serving the disciplinary penalty imposed on him.
- h. A player in quarantine may not participate in any competition (championship, cup, friendly games, training games, international games, etc.) and may not train with a team registered with the Federation.
- i. If a player in quarantine violates the provisions of subsection (h) above, his quarantine shall be cancelled, and he may enter quarantine again only after the end of the playing season in which he violated the provisions as stated.
- j. If a player in quarantine receives a release from his club, his quarantine shall be cancelled and he shall be permitted to move to any club of his choosing, subject to the provisions of these by-laws regarding player transfers.

15. Cancellation of Quarantines

- a. A player may cancel his quarantine and return to his previous club only after 30 days from his entry into quarantine.
- b. A player's quarantine shall be cancelled only if he provides the League Administration with the Federation's quarantine cancellation form, completed and signed as required.
- c. A player who has provided the Federation's secretariat with a quarantine cancellation form in accordance with the above provisions shall be permitted to participate in his team's games only starting from the day after the day on which the form was submitted to the secretariat, that is, 31 days after his entry into quarantine.



23.8.2026

16. Officials and Authorities

- a. The officials involved in planning and managing the league are: the Federation's board of directors, the Federation's Professional Committee, and the League Administration.
- b. The officials involved in managing a game are: head secretary, deputy secretary, head referee, linesmen, and observer.
- c. The Federation's board of directors holds all decision-making authority with respect to the league. The Federation's board shall appoint a Professional Committee and a League Administration, and shall delegate authorities to them at its discretion.
- d. The League Administration shall appoint all personnel involved in managing the league's games, and shall delegate authorities to them in accordance with the league by-laws.
- e. The Federation's Professional Committee shall discuss and make recommendations to the board of directors on all professional matters in the Federation, including professional matters related to the league. If there is a sub-committee entrusted with making recommendations regarding the league, it shall make recommendations to the Professional Committee on league matters, and the Professional Committee shall formulate an official recommendation to the board of directors. The duties and authorities of the Professional Committee in matters related to the league include:
 1. Formulating recommendations regarding the league by-laws
 2. Formulating recommendations regarding management of the league
 3. Formulating recommendations regarding the game schedule, including changes and postponements
 4. Formulating recommendations regarding personnel – referees, secretariat, photographers, observers, medics, and any additional personnel involved in managing games
 5. Discussing appeals regarding statistics, game results, and schedule changes, and submitting a decision to the League Administration
- f. The League Administration shall be responsible for the proper management of the league in accordance with the league by-laws. Its duties and authorities include:
 1. Setting and making changes to game schedules, in accordance with the guidelines of these by-laws
 2. Assigning personnel - referees, secretariat, photographers, observers, medics, and any additional personnel involved in managing games
 3. Approving and publishing results and statistics in accordance with game protocols



23.8.2026

4. Making decisions regarding the proper management of games in real time, in accordance with these by-laws
 5. Publishing the Professional Committee's decision regarding appeals of statistics and game results, and making the corresponding changes on the league's website
 6. Submitting reports in accordance with Federation procedures
- g. For the avoidance of doubt, aside from the authorities specified in these by-laws, all decision-making authority rests with the Federation's board of directors until delegated.
- h. The head secretary of the game is the senior figure at the game, and holds all decision-making authority regarding its management. His duties and authorities include:
1. The proper management of the game
 2. Serving as shift supervisor and the direct manager of all personnel involved in managing the game
 3. Completing the game protocol
 4. Submitting reports
 5. Communicating with the League Administration
 6. Overseeing team rosters
- i. For the avoidance of doubt: (1) the League Administration shall not discuss matters by phone with team officials except through the game secretary; (2) if the League Administration is unavailable, decision-making authority shall rest solely with the game secretary; (3) team staff have no decision-making authority in managing the game, even if there is agreement among them on a particular matter; (4) teams must act according to the game secretary's decision.
- j. If team staff disagree with the game secretary, they and their teams must act in accordance with his instructions, and if they choose, may submit an appeal or complaint to the League Administration at a later date.
- k. The deputy secretary of the game is the assistant and substitute of the head secretary. His duties and authorities include:
1. Assisting with whatever is required by the head secretary
 2. Operating the multimedia systems
 3. Receiving the document containing the team lineups
 4. Assisting with tracking game statistics in accordance with the head secretary's instructions



23.8.2026

17. Appeals of Game Results and Statistics

- a. Appeals of game results and game statistics may be submitted only by one of the teams that participated in the game, and only if submitted within 72 hours of its conclusion.
- b. The results and statistics of every game shall be automatically approved 72 hours after its conclusion, provided no such appeal has been submitted and the game referee has not noted a remark that could affect approval of the results.
- c. Automatic approval of a game's results does not constitute a decision by the results and statistics coordinator, and a team may not submit an appeal of the results/statistics after the deadline specified in Section 17(a), i.e., after 72 hours from the end of the game.
- d. A team may appeal only game results that were determined by the results and statistics coordinator, and not results of games that were automatically approved as stated in subsection (c) above.
- e. An appeal of game results and game statistics shall be accepted via an online form or by email to the results and statistics coordinator, together with the video footage on which the appeal is based.
- f. The results and statistics coordinator shall consider every appeal submitted to him at the earliest possible time, and no later than two weeks from the date of submission, and shall publish his decision to the teams within one week of the conclusion of the review.
- g. In the absence of a results and statistics coordinator, the appeal shall be referred for discussion by the Professional Committee.
- h. The results and statistics coordinator shall consider only the points specified in the written appeal.
- i. A team may not submit an appeal of the results of a game in which it did not participate. The results and statistics coordinator shall not consider an appeal submitted by a third party.

18. Appeals of Decisions of the League Committee, the League Administration, and the Results and Statistics Coordinator

- a. Decisions of the results and statistics coordinator may be appealed before the League Committee, or the Professional Committee in the absence of a League Committee, within 72 hours of receiving the decision.



23.8.2026

- b. Decisions of the League Committee or the League Administration may be appealed before the Federation's internal tribunal, or alternatively before the Federation's board of directors in the absence of an internal tribunal.
- c. An appeal of a decision of the League Committee or the League Administration shall be sent by email to the Federation's official email address, with a copy to the League Administration.
- d. An appeal of decisions of the League Committee or the League Administration must be submitted within 7 days of the date the decision being appealed was published. The determining date is the date of the email notifying the appealing club of the decision.
- e. An appeal of decisions of the League Committee or the League Administration before the Federation's internal tribunal or the Federation's board of directors, as stated in subsection (b) above, shall be submitted together with an appeal fee of NIS 250. If the appeal is accepted, the appeal fee shall be refunded in full to the appealing club/team.

19. Definition of Home Rink

- a. In every league, each team may define a home rink, at which shall be held the games in which one of the teams is defined as the home team.
- b. In addition to the home rink, every club shall define an alternate rink: if it is not possible to hold all of the club's home games at the facility defined as the home rink, the remaining games shall be scheduled at the alternate rink.
- c. If a club/team does not define a home rink or alternate rink, the League Administration shall determine the location of the games at its discretion.
- d. If it is not possible to hold the club's remaining home games at the alternate rink, the League Administration shall determine the location of the games at its discretion.
- e. During the initial round-robin stage, if the number of home games and away games is not equal for a given team, the teams that finished the previous season with a higher ranking shall be entitled to play a greater number of home games.
- f. During the initial round-robin stage, the designation of the home team shall be made according to the following principle: the home team shall be given the home advantage against opponents ranked closer to it. For example: in an 8-team league, in the initial round-robin, the team that finished the previous season in first place shall be entitled to home advantage in 4 of 7 games, against the teams that finished the previous season ranked 2-5.
- g. During the home-and-home stage, the designation of the home team shall be made according to the following principle: in the first meeting between two opponents, home advantage shall be given to the team that played as the visiting team in their first



23.8.2026

meeting in the initial round. If an additional game is held between the two opponents, home advantage shall be given to the team that finished the initial round-robin with a higher ranking.

h. In playoff games, the team ranked higher entering the playoffs shall be designated the home team. If a series is held, the home team shall alternate each game, with the team ranked higher entering the playoffs designated the home team for the first game of the series.

i. In the adult and masters leagues, playoff games shall be played on a regulation-size rink only, in 5-on-5 games. A team whose designated home rink is not a regulation-size rink shall designate an alternate regulation-size facility for holding its home playoff games.

20. Team Assignment

- a. During the registration period, every team shall declare its age group and skill level (U10 kids, U13 youth, U16 junior, INHL D1 adult, INHL D2 adult, or masters).
- b. For the avoidance of doubt, a team's ranking at the end of the previous season has no effect on the team's registration at the start of the season.

21. Team Rankings

- a. Team rankings at the start of a season shall be determined according to their position at the end of the previous season.
- b. A new team joining the league shall be ranked last in that league.

22. League Age Groups

- a. The league's age groups shall be published by the League Administration in the letter regarding league registration, during the off-season period.

23. Mixed Leagues

- a. Women/girls may play in all leagues in which body checking is not used.
- b. If additional leagues without body checking are held, girls/women shall be permitted to participate in them.
- c. Girls who are older than boys by two age groups may play in the youth, junior, and kids leagues.



23.8.2026

24. Rink Size and Number of Players

League Name	Rink Size	Number of Players
Kids	Small rink or 2/3 regulation rink	4-on-4
Youth	Small rink or regulation rink	4-on-4
Junior	Small rink or regulation rink	Small rink: 4-on-4, Regulation rink: 5-on-5
INHL D1	Small rink or regulation rink	Small rink: 4-on-4, Regulation rink: 5-on-5
INHL D2	Small rink or regulation rink	Small rink: 4-on-4, Regulation rink: 5-on-5
Masters	Small rink or regulation rink	Small rink: 4-on-4, Regulation rink: 5-on-5

** Playoff games in the INHL D1, INHL D2, and masters leagues shall be held on a regulation-size rink only, as stated in Section 19(i).*

25. Minimum Number of Games and Game Time

League Name	Minimum Games per Team	Game Time
Kids	12	3*15
Youth	12	3*20
Junior	12	3*20
INHL D1	12	3*20
INHL D2	12	3*20
Masters	12	3*20

26. Game Schedule

- The final game schedule shall be published by the League Administration on the league's official website, at least two days before the first game in each league.
- Before publishing the final game schedule, the League Administration shall publish a draft schedule, regarding which teams may request changes.
- The League Administration shall, to the extent possible, take teams' requests for changes into consideration, but is not required to make the requested changes.
- The League Administration shall not schedule games on the following dates:



23.8.2026

1. The eve and day of religious and national holidays: Rosh Hashanah, Yom Kippur, Purim, Sukkot, Simchat Torah, the first and second days of Passover, Shavuot, Holocaust and Heroism Remembrance Day, Lag BaOmer, Tisha B'Av, Memorial Day for Israel's Fallen, and Independence Day.
2. The League Administration shall not schedule adult league games while the Israeli national adult team is participating in world championships.
3. The League Administration shall make every effort not to schedule adult league games while the Israeli U18 and U20 national teams are participating in world championships.
4. The League Administration shall not schedule games for a team/club while it is participating in an international hockey tournament/camp.
- e. The League Administration may make changes to the game schedule only in the following cases:
 1. Upon a reasoned request from the Federation's board of directors.
 2. On days of national mourning.
 3. Pursuant to instructions of state institutions.
 4. Due to a declared state of emergency in the country.
 5. Force majeure.
 6. Due to cancellation of a game as a result of facility constraints.
 7. Due to television broadcast constraints.
 8. Due to a club/team traveling to a hockey tournament/camp abroad: the League Administration shall postpone its game, provided the club/team notified it at least 30 days in advance of the trip.
- f. During the season, any change to the game schedule, including cancellation of a game, shall be published by the League Administration at least 7 days before the game.
- g. Submitting a request for a change does not constitute approval of a change to the game date. The game shall be held on its original date, unless the clubs/teams received notice from the League Administration of a change of date, and this was updated on the league's official website.

27. Game Time

- a. Game time in every league shall be in accordance with Section 25 of these by-laws.
- b. Between periods and before overtime, there shall be a one-minute break.
- c. The game clock shall not stop at a referee's whistle except in the following cases:



23.8.2026

1. During an extended stoppage following an unusual event, after an instruction from the head referee
 2. In the last two minutes of the game, if the score differential is three goals or fewer.
 3. In the last minute of every period (regardless of the score).
 4. During a power play/penalty kill for one of the teams.
- d. During the initial round-robin stage or the home-and-home stage, in the event of a tie at the end of the game, the teams shall each take 3 penalty shots. If the game is still undecided, additional rounds of penalty shots shall be taken until a winner is determined. A different player shall take each of the first three penalty shots; from the tie-breaking round onward (the fourth shot and beyond), the same player may be used multiple times.
- e. During the playoffs, in the event of a tie at the end of the game, the teams shall play 5 minutes of overtime, **five players and a goalie per team**, until the game is decided. If the game is not decided in overtime, the teams shall each take 3 penalty shots; if it is still undecided, additional rounds of penalty shots shall be taken until a winner is determined, under the same tie-breaking round rules specified in subsection (d) above. **In the gold medal game or gold medal series, if the score is still tied at the end of the aforementioned overtime, no penalty shots shall be taken; instead, the game shall continue in additional sudden-death overtime, five players and a goalie per team, divided into periods of 20 minutes as usual, until one of the teams scores a goal.**
- f. If the budget allows, and with at least 24 hours' advance notice, the League Administration may announce the following changes during the playoffs:
1. A 15-minute break between the second and third periods of the game, during which the ice shall be resurfaced.
 2. In the final games or the bronze medal game, a 15-minute break between all periods, during which the ice shall be resurfaced.

28. Scoring

- a. A team that wins a game shall earn 3 points.
- b. A team that wins in overtime or a shootout shall earn 2 points.
- c. A team that loses in overtime or a shootout shall earn 1 point.
- d. A team that loses a game in regulation time shall earn 0 points.

29. Rankings

- a. A team with a greater number of points shall be ranked higher in the standings.



23.8.2026

- b. If two teams have the same number of points, determining which of them is ranked higher shall be done as follows, in the following order of criteria, until a ranking between them is decided:
1. The results of the games between the two teams. If a ranking between them still cannot be decided.
 2. The team with the better goal differential (goals for minus goals against) between the two teams over the course of the season. If a ranking between them still cannot be decided.
 3. The team that scored a greater number of goals between the two teams over the course of the season. If a ranking between them still cannot be decided.
 4. The team that conceded fewer goals between the two teams over the course of the season. If a ranking between them still cannot be decided.
 5. The team that accumulated fewer penalty minutes between the two teams over the course of the season. If a ranking between them still cannot be decided.
 6. If the balance remains even at the end of the last meeting of the season between the two teams, a penalty-shot round shall be held at the end of the game, and the team that wins it shall be ranked higher between the two.
 7. The team that was ranked higher entering that season shall be ranked higher between the two teams.
- c. If three teams have the same number of points, determining which of them is ranked highest shall be done as follows:
1. The results and statistics of the three teams in games among themselves shall be compiled in a separate standings table from that of the league as a whole.
 2. The ranking among them shall be determined according to the method described in subsections (a) and (b) above, applying the criteria to the data compiled in the separate standings table of the three teams (games among themselves) only.

30. Awards and Titles

- a. In the kids and youth leagues, participation medals shall be distributed to all players whose teams did not win gold, silver, or bronze medals, after the last game of that season.
- b. A team that finishes in first place at the end of the season in any league shall be declared Israeli champion in that league's age group, and shall win its perpetual championship trophy.
- c. If a league has at least four teams, medals shall be distributed to the rosters of the teams that finish in first, second, and third place.



23.8.2026

- d. If a league has three teams, medals shall be distributed to the rosters of the teams that finish in first and second place.
- e. In addition to the team awards, the following individual awards shall be distributed in every league:
 - 1. League MVP
 - 2. League's Outstanding Defensive Player
 - 3. League's Outstanding Offensive Player
 - 4. League's Outstanding Goalie
 - 5. Outstanding Team Player for every team that competed in a final game or a bronze medal game
- f. The league's outstanding players shall be determined by the clubs/teams. Every club/team shall be given the opportunity to rank the top three players/goalies in each category, and the winner of the award shall be the one with the highest overall ranking.
- g. The outstanding team player shall be chosen by the team's coach, and his name shall be provided by the coach to the manager of that league's closing ceremony before the ceremony.

31. Team Participation in the European Championship (Continental Cup)

- a. The winner of the adult premier league championship shall represent the country in the European Continental Cup.
- b. If the winner is unable to participate, it shall notify the League Administration of this in writing, and shall be replaced by the highest-ranked team able to participate in the tournament.
- c. Assignment of the team to the European Cup framework shall be done in accordance with the by-laws of the International Ice Hockey Federation (IIHF).
- d. In the event the team cancels its trip, it shall be responsible for paying all fines, levies, and other expenses arising from the cancellation, in accordance with the regulations of the International Ice Hockey Federation (IIHF).

32. Lateness and Failure to Appear for a Game

- a. At the start of the game, the number of players on each team must meet the minimum required to begin a game properly:
 - 1. In a game on a regulation-size rink – five players and a goalie.



23.8.2026

2. On a small rink/half rink – four players and a goalie.
3. In the U10 league – three players and a goalie, or four players, with one functioning as the team's goalie.
- b. If, during the game, the number of players on a team falls below the required minimum, the game shall be stopped and the team shall be assessed a technical loss.
- c. For the avoidance of doubt, if a team has the required minimum number of players, the start of the game shall not be delayed for the arrival of additional players.
- d. If, at the start of the game, a team has fewer than the required minimum number of players, it shall be considered a team that was late for the game and shall be penalized as follows:
 1. Lateness of up to ten minutes – the team shall be assessed a delay-of-game penalty and shall begin the game short-handed by one player.
 2. Lateness of more than ten minutes – the team shall be considered as not having appeared for the game, and shall be subject to all penalties associated with a technical loss under these by-laws.
- e. If a team does not appear for an away game during the first round of the league, the scheduling of the game between the two opponents in the second round shall be changed in favor of the team that did appear, and it shall be given home advantage.
- f. If a team does not appear for an away game during the second round of the league, all of that team's playoff games shall be scheduled as away games.
- g. A team that does not appear for a game shall be assessed a fine in the amount specified in Section 43 of these by-laws.
- h. A club/team may appeal before the Federation's internal tribunal, or alternatively before the Federation's board of directors in the absence of an internal tribunal, on the grounds that its failure to appear for the game resulted from circumstances beyond its control. If it is determined that the failure to appear was not its fault, the technical loss shall be cancelled and a replayed game shall be scheduled by the League Administration.

33. Technical Loss

- a. Definition – a technical win/loss is a win/loss achieved in a sports competition as the result of an administrative decision rather than in the normal course of overcoming the opponent. A declaration of a technical win results from a serious violation of rules and regulations, such as failure to appear for a game, fielding a suspended player, or failure to meet the requirements of the by-laws resulting in a technical loss.



23.8.2026

- b. A team against whose opponent a technical loss is declared shall earn 3 points, and the official result of the game shall be recorded as 5:0.
- c. If a technical loss is assessed against a team due to failure to appear for a game or its stoppage before completion, the ice time and game staff shall be placed at the service of the team against which the technical loss was not assessed, and its coach shall have the authority to hold a friendly game or a practice at his discretion. In any event, this game/practice shall end at the time the original game was scheduled to end.
- d. In the event that a technical loss is assessed against both teams that competed in a game, the ice time shall be at the service of the officiating staff, and neither team shall be permitted to use the rink.

34. Removal of a Team from the League

- a. A team that has announced its withdrawal from the league or has been removed from it may not register for the league for two consecutive seasons from the season in which it left.
- b. The Federation's disciplinary committee has the authority to remove a team from the league for serious disciplinary violations.
- c. A team that fails to appear for two consecutive games, or for three non-consecutive games, shall be removed from the league.
- d. A team that fails to appear for two away games against a particular opponent in the same season shall be removed from the league.
- e. A team that fails to appear for two away games against a particular opponent over the course of two or three consecutive seasons shall be removed from the league.
- f. If the team ends its participation during the initial round-robin, the results of the games in which it participated shall be erased and shall not be counted in the team rankings.
- g. If the team ends its participation during the home-and-home stage, the results of the home-and-home stage games shall be erased, and the results of the initial round-robin games shall be retained.
- h. If the team ends its participation during the playoff period, the results of the playoff games shall be erased, and the results of the preceding stages shall be retained.
- i. If the league's structure changes due to a team leaving it, the League Committee shall have the authority to determine the league's structure for the remainder of the season.
- j. The structure of the remainder of the league shall be determined in accordance with the following principles:



23.8.2026

1. To the extent possible, the structure shall be set so that the teams remain eligible for budgeting.
 2. To the extent possible, the structure shall change to match the number of teams remaining in the league as specified in these by-laws.
 3. To the extent possible, the results of games held before the team's departure from the league shall be counted, unless the league's structure changes in a manner that requires replaying games under the new structure.
- k. If the team that ended its participation in the league belongs to a club that has another team or teams affiliated with the Federation in which its players are eligible to participate, the players shall be considered registered with those teams, in accordance with a list that the club shall present to the League Administration.
- l. If the team that ended its participation in the league does not belong to a club that has another team or teams affiliated with the Federation, or the club has no teams in which the players of the team that ended its participation are eligible to play, the team's players shall be considered released from that club/team and may join the roster of another team within two weeks from the League Administration's notice of the team's removal from the league. After this period, the players may join another team only during the transfer period.
- m. Players of a team that was removed from the league due to failure to appear for games may not play for the remainder of that season with any of the Federation's clubs/teams or in any of its leagues.

35. Removal of an Official, Player, or Fan from the Rink

- a. The head referee of a game has the authority to remove an official, player, or fan from the rink.
- b. A fan shall be considered under the responsibility of the club/team he came to support, and it shall bear responsibility for his conduct.
- c. A player removed from the game shall be given one minute to leave the rink and the team bench. The removed player may watch the game only from the stands, and shall be considered a fan for the remainder of the game.
- d. An official or fan removed from the rink shall be given 2 minutes to leave the building of the facility in which the game is being held.
- e. If the official or fan does not leave the facility building following his removal - the game shall be stopped, and the team shall suffer a technical loss and a fine in the amount specified in Section 43 of these by-laws.



23.8.2026

- f. A team captain or staff member who was not removed from the rink may receive an explanation from the referee as to the reason for the removal, provided the approach to him is made in an appropriate manner.
- g. If the team's head coach is removed from the rink, an official authorized to be on the bench shall serve as the team's coach until the end of the game.
- h. In the adult leagues, if the head coach is removed from the rink and there is no additional official to replace him, the team captain may play and function as coach until the end of the game.
- i. In leagues other than the adult league, if the head coach is removed from the rink and there is no additional official to replace him, the team captain may appoint a responsible adult over the age of 18 to function as the team's coach until the end of the game.
- j. A club/team whose coach, an official on its behalf, or one of its fans is removed shall suffer a fine in the amount specified in Section 43 of these by-laws.
- k. A coach, official, fan, or player removed from the rink a second time in the same season shall automatically be suspended for the next two games in that league.
- l. If a coach, official, fan, or player appears at a game from which he was suspended, the team shall suffer a technical loss and a fine in the amount specified in Section 43 of these by-laws.
- m. If the head referee stops the game prematurely due to the conduct of a team's official, player, or fan, the team shall suffer a technical loss and a fine in the amount specified in Section 43 of these by-laws.

36. Player Safety Department and Supplementary Discipline

- a. The Federation's board of directors shall appoint a Player Safety Department ("the Department"), consisting of three members, which shall be responsible for reviewing and determining supplementary disciplinary penalties and suspensions for players across all leagues, for infractions that occurred during a game.
- b. The Department shall operate as a neutral and independent party, and shall not be associated or affiliated with any particular club or team in the league.
- c. Every match penalty imposed by the game officials during league games shall be automatically reviewed by the Department.
- d. In addition, game actions for which no penalty or match penalty was assessed may also be reviewed by the Department, if they are identified as dangerous actions that caused,



23.8.2026

or had the potential to cause, serious injury, and may not have been identified by the officiating staff.

- e. The Department is authorized to impose a supplementary disciplinary penalty, including a suspension for a number of games, in accordance with the severity of the incident, the degree of intent, the player's prior disciplinary history, and the actual outcome of the action (including injury, if one occurred).
- f. The Department's review shall be conducted as soon as possible after the relevant game, and in any event no later than one week from the date of the game, except in exceptional cases requiring further examination.
- g. A player on whom a supplementary disciplinary penalty was imposed by the Department, and his team, shall receive written notice including the reasons for the decision.
- h. A decision of the Department may be appealed in accordance with the appeal procedure detailed in Section 18 of these by-laws.
- i. A penalty imposed by the Department shall apply notwithstanding any prior decision of the game officials on the matter, including a case in which no penalty at all was imposed during the game itself.

37. Submission of Lineups

- a. A staff member on behalf of the team must submit to the secretariat, up to 30 minutes before the game begins, a lineup including the team's staff, on the roster registration form.
- b. The roster registration form shall list all players whom the League Administration has approved to participate on the team.
- c. Adding a player who does not appear on the list, or changing a player's number on the form, shall not be permitted.

38. Taking the Bench, Pre-Game Warm-Up, and Opening Ceremony

- a. The team must be ready on the bench for warm-up 10 minutes before the official start time of the game.
- b. Warm-up shall officially begin upon the secretariat's instruction to begin warm-up.
- c. Teams may not approach the benches via the ice or enter the rink before the instruction to begin warm-up.



23.8.2026

- d. The pre-game warm-up shall begin 8 minutes before the official game time and shall last 5 minutes.
- e. The game's opening ceremony shall begin 3 minutes before the official game time.
- f. Every team shall receive a bag containing 15 pucks for warm-up. At the end of warm-up, the team must place the pucks in its net, collect them in the bag, and place it on the net; the game referee shall collect the bag from the net at the end of the opening ceremony.

39. Uniforms and Protective Equipment

- a. The League Administration shall publish, before the start of the league, the uniform colors of the teams for home and away games.
- b. The team must appear at the game in the colors in accordance with the League Administration's publication.
- c. In the INHL D1 league, a club/team whose player appears at a game without the team's official jersey and socks shall suffer a fine in the amount specified in Section 43 of these by-laws.
- d. Protective equipment shall be in accordance with the by-laws of the International Ice Hockey Federation (IIHF), except for the changes appearing in these by-laws.
- e. All players under the age of 18 are required to wear full facial protection and a neck guard in all leagues in which they participate.
- f. Starting with the 2027-28 season, all players, including adult players, shall be required to wear a neck guard during league games, in accordance with the International Ice Hockey Federation's (IIHF) current regulations (Rule 9.12). The upcoming 2026-27 season shall serve as a grace period to prepare for the new rule.

40. Playing Rules

- a. The rules of play are the most up-to-date rules set by the International Ice Hockey Federation (IIHF), except for the changes specified in these by-laws.
- b. The size of the rink and the number of players on it shall vary according to the facility and the number of players defined for that league, per these by-laws.
- c. Due to the varied skill levels of players, the wide age range, and the participation of girls in all leagues, body checking shall be permitted in all leagues other than the men's premier adult league only in accordance with Rule 101.1 of the IIHF's "Illegal Hit in Women's Hockey" rule.



23.8.2026

- d. If a team is unable to field a substitute goalie in a case where the team's goalie(s) stop participating in the middle of a game, it must place a player on the rink in his place. The team shall be given 7 minutes to dress a skater as a goalie, should it choose to do so.

41. Responsibility Toward Game Management Staff

- a. The managers of the playing teams, or an official on their behalf, are responsible for the safety of the game management staff - including its referees and secretaries - from the moment of their arrival at the rink until they leave it and its surroundings.
- b. In the event of physical or verbal harm to one of the game management staff before, during, or after the game, the Federation's management may penalize the club/team involved with a monetary fine of up to the amount appearing in Section 43 of these by-laws.
- c. It shall be emphasized that a fan shall be considered under the responsibility of the club/team he came to support, and the club/team shall bear responsibility for his conduct.

42. Broadcasting and Filming Rights for League Games

- a. The broadcasting/filming rights of league and cup games on television are granted exclusively to the Federation.
- b. The Federation's board of directors may, at its discretion, contract with broadcasting and press entities in Israel and abroad regarding the broadcasting and filming rights of league games. A club/team may not independently contract with any broadcasting/filming entity on this matter.
- c. Without derogating from the generality of subsection (b) above, a team that is a member of the Federation may approach it with a request to be permitted to independently contract regarding the broadcasting/filming rights of a particular game or games among its games, and the Federation shall not refuse such requests, so long as they do not conflict with the Federation's agreements regarding the broadcasting/filming rights of league and cup games.
- d. Registering a team for the league constitutes its approval for photos and videos featuring players and team staff during league activity to be uploaded to the league's official website, the Federation's official website, its online albums, and its social media.
- e. A club/team may film a league game for internal use only; publication and distribution of the photos and videos is strictly prohibited.



23.8.2026

43. Fines

- a. Clubs and teams shall be held accountable for complying with these league by-laws in their entirety. The League Administration shall enforce compliance, including by imposing fines on teams for the grave violations detailed in the table below.
- b. Advance notice of failure to appear for a game must be sent to the league manager and the opposing team up to 72 hours before the start of the game, by email only (not by text message).
- c. A fine imposed under the table below shall be paid within 30 days of the date the violation is determined and the fine amount is approved. A club/team that has not paid a fine imposed on it shall be considered as not having settled its financial debts to the Federation, as stated in Section 3 of these by-laws, and its registration for league games in the following season shall not be permitted until the debt is paid in full.

Description of Violation	Fine Amount
A team that did not appear for a game without advance notice.	NIS 3,500
A team that did not appear for a game but gave advance notice (suspended fine).	NIS 3,500 (suspended)
A team that did not appear for a second game in the same season (in addition, the suspended fine for the first no-show shall be activated, if applicable).	NIS 3,500
Physical or verbal harm to one of the game management staff, before, during, or after the game.	Up to NIS 10,000
Stoppage of the game prematurely due to the conduct of a team official, player, or fan (in addition to a technical loss).	NIS 1,000
Removal of a coach, official, or fan on behalf of the club/team.	NIS 1,000
Appearance of a coach, official, fan, or player at a game from which he was suspended (in addition to a technical loss).	NIS 3,500
Fielding a player/goalie not eligible to play for the team, for every game in which he participated (in addition to a technical loss in all games in which he participated).	NIS 1,000 per game
A disciplinary penalty converted into a monetary penalty, where the player's suspension applies to his last game of the season across all frameworks, for every game the player was required to miss.	NIS 250 per game



23.8.2026

In the INHL D1 league, a player/club appearing at a game
without the team's official jersey and socks.

NIS 50

44. Arbitration

The disciplinary by-laws (including the code of ethics) of the Israel Sports Tribunal shall apply to club/team staff and players registered with the Federation.